

Countering Code with Code: Responding to the Pandemic of "Today's AI"

"Moreover, if we move in the direction of making machines which learn and whose behavior is modified by experience, we must face the fact that every degree of independence we give the machine is a degree of possible defiance of our wishes."

—Norbert Wiener 1949

Countering Code with Code: Responding to the Pandemic of "Today's AI"

Paul Pangaro, PhD

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ISSS 2021 Online

pangaro.com/iss2021/

Countering Code with Code: Responding to the Pandemic of "Today's AI"

The word "pandemic" comes from "all" and "people" — something negative that affects everyone in our community.

Countering Code with Code: Responding to the Pandemic of "Today's AI"

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Countering Code with Code: Responding to the Pandemic of "Today's AI"

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Today's AI foments polarization, pushes irrelevant products, spreads social bias, and surveils our lives.

Countering Code with Code: Responding to the Pandemic of "Today's AI"

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Countering Code with Code: Pandemic of "Today's AI"

- Manipulation of attention by Internet platforms
- Manipulation of sentiment in politics & elections
- Loss of privacy through "surveillance capitalism"
- "Dark Patterns" & "Deep Fakes"
- Bias in law enforcement algorithms
- Facial recognition leading to social control
- Overpowering of human capacity & "Human Downgrading"
 - AI is making the world we see and the world we live in.
 - Human purpose is lost.

Countering Code with Code: Pandemic of "Today's AI"

Facebook & Instagram

Google & Youtube

Amazon

Twitter

...

CODE

+

CODIFICATION

Artificial Intelligence Inside (™)

Artificial Intelligence Inside (™)

Facebook & Instagram

Google & YouTube

Amazon

Twitter

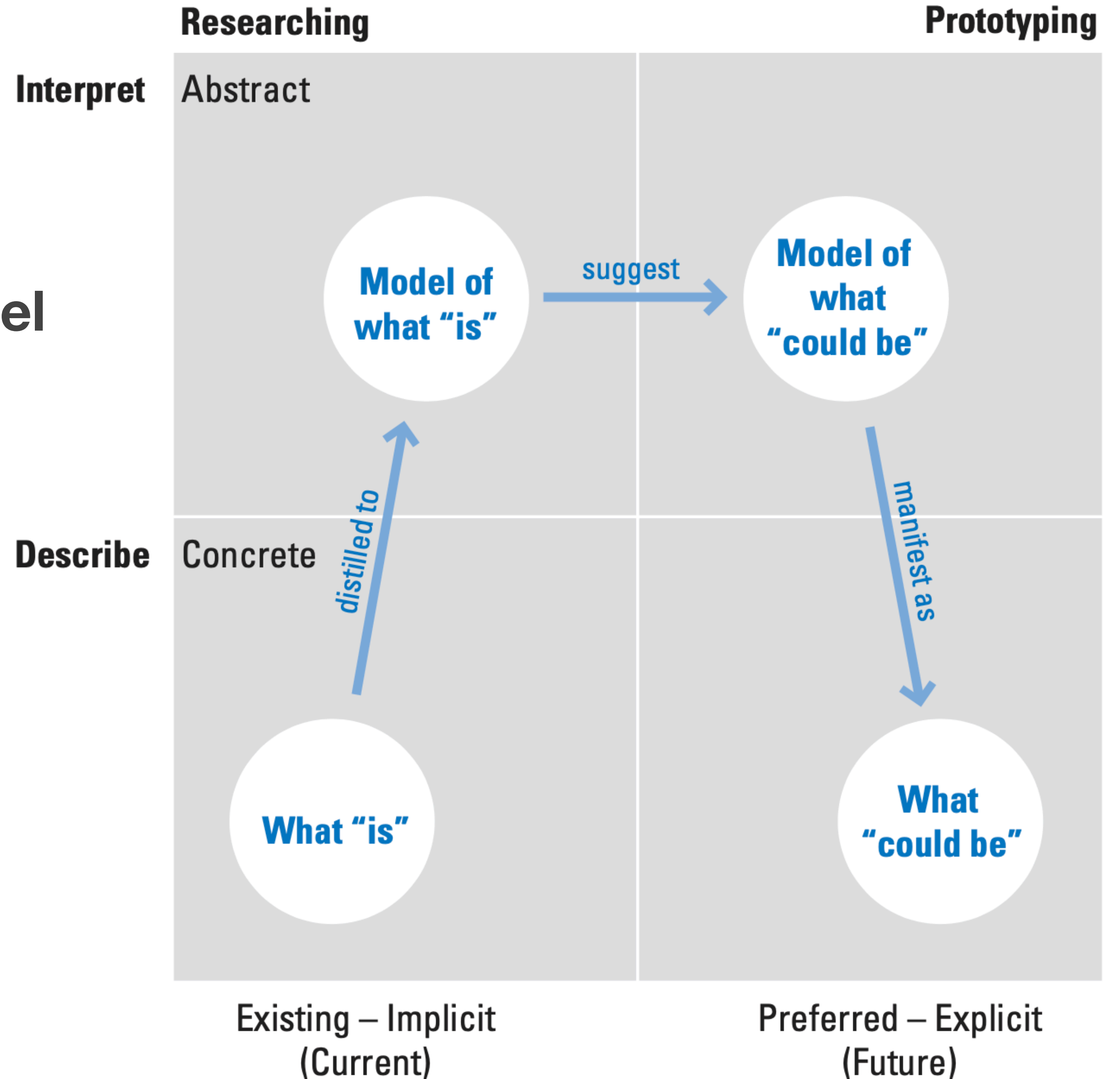
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PANDEMIC
CODE
CODIFICATION

A Path Forward

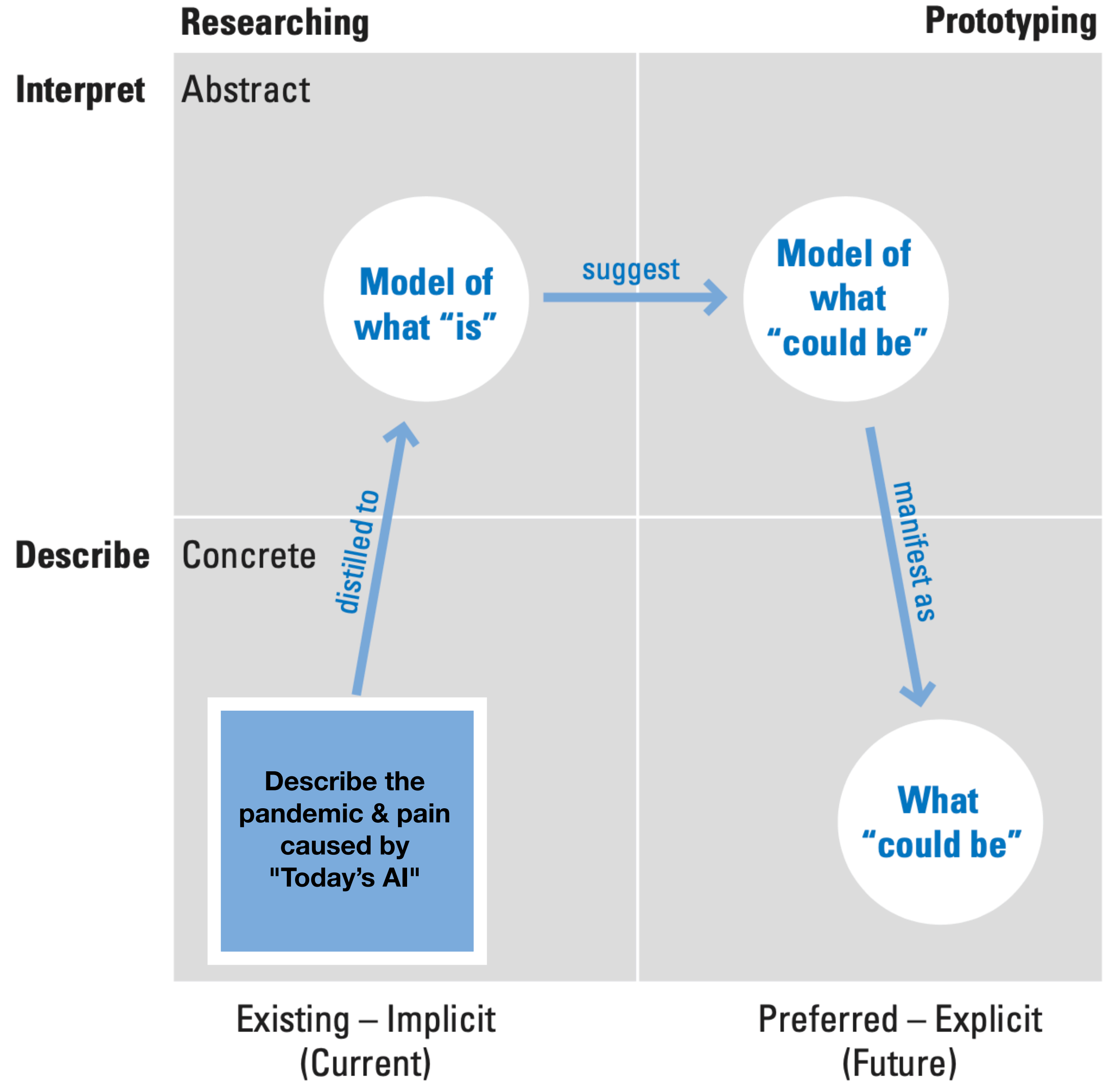
Analysis-Synthesis Bridge Model

Dubberly, Evenson, and Robinson, Interactions Magazine, Volume XV.2, March + April 2008



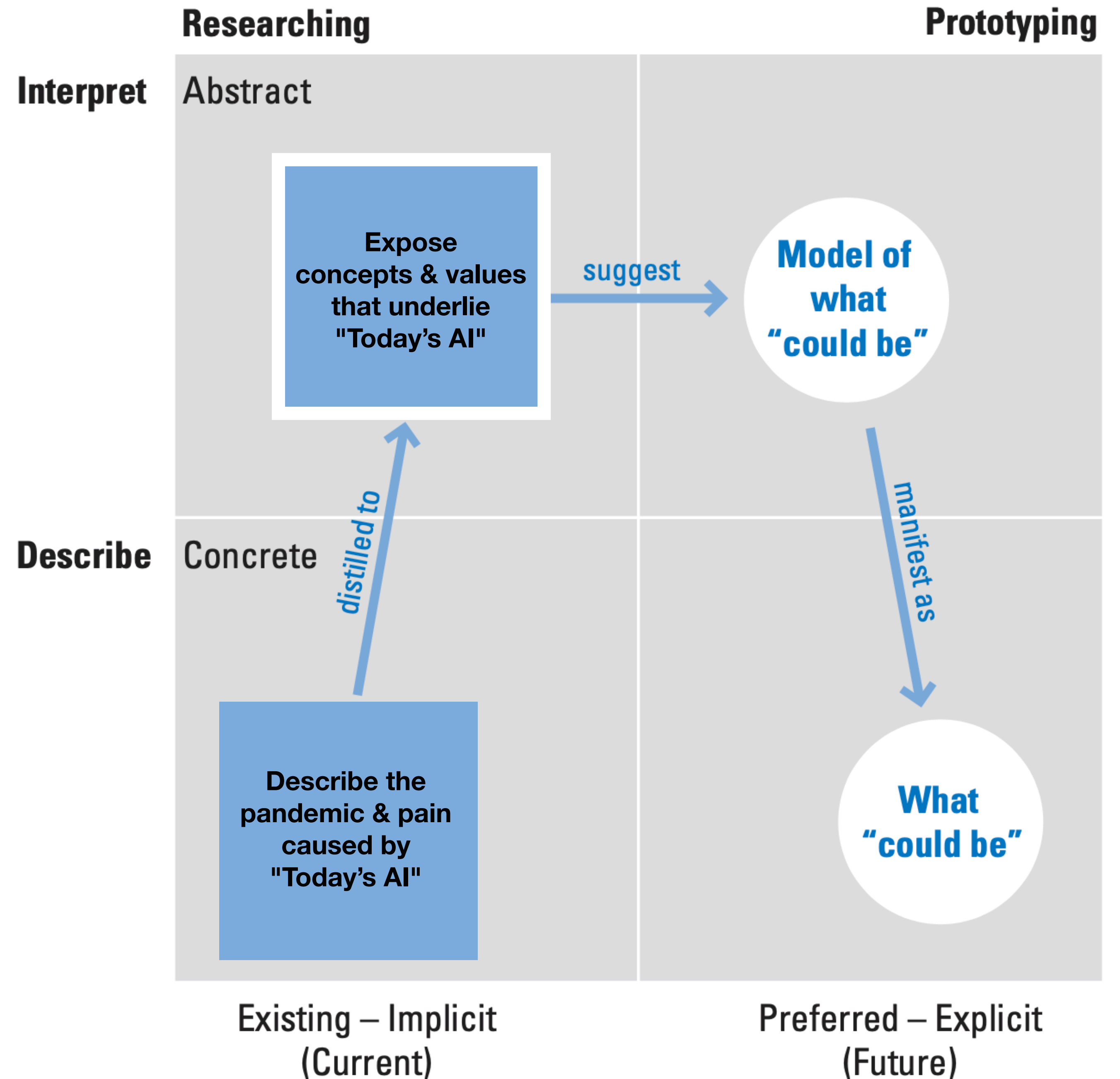
Describe

Dubberly, Evenson, and Robinson, Interactions Magazine, Volume XV.2, March + April 2008



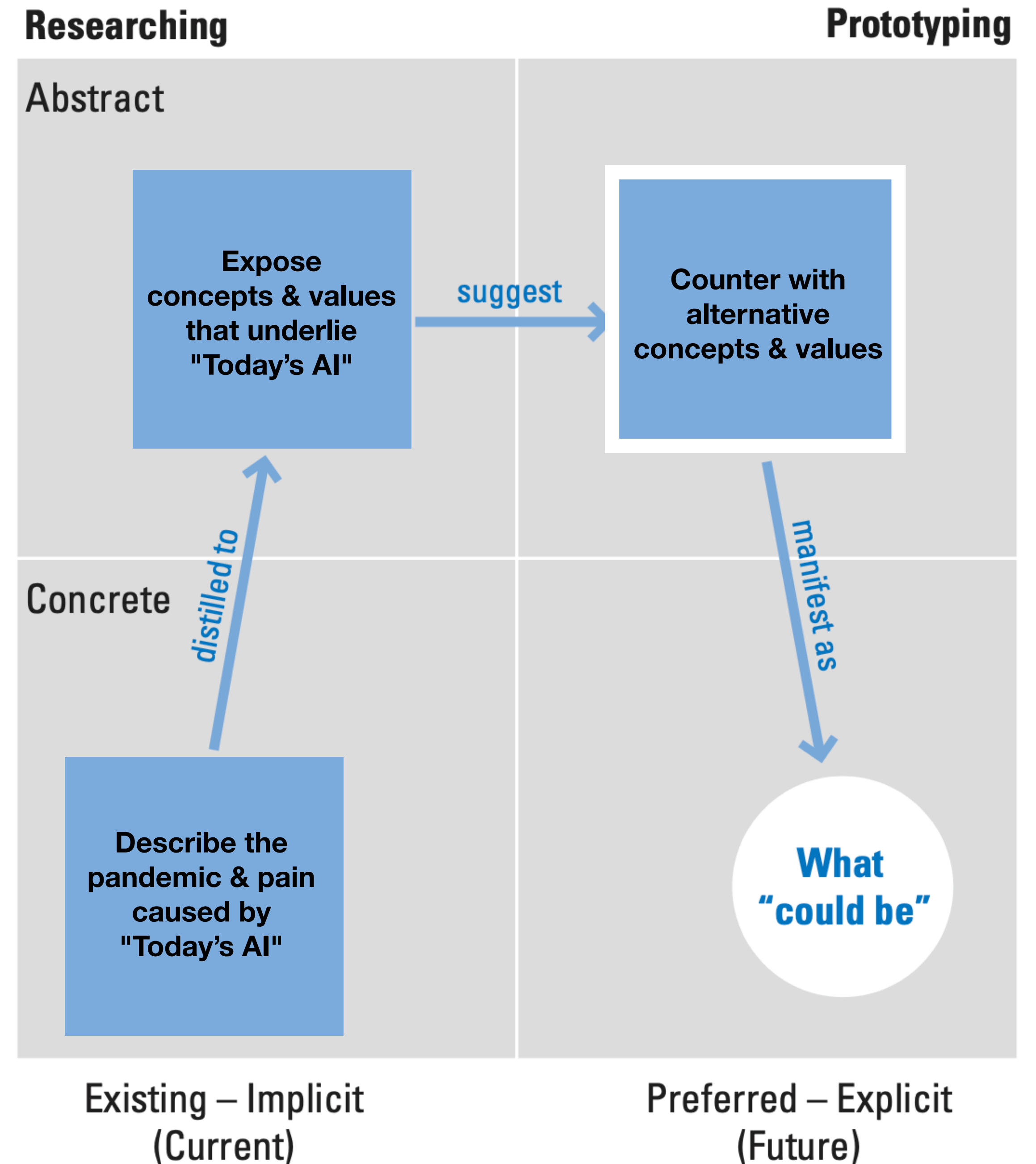
Expose

Dubberly, Evenson, and Robinson, Interactions Magazine, Volume XV.2, March + April 2008



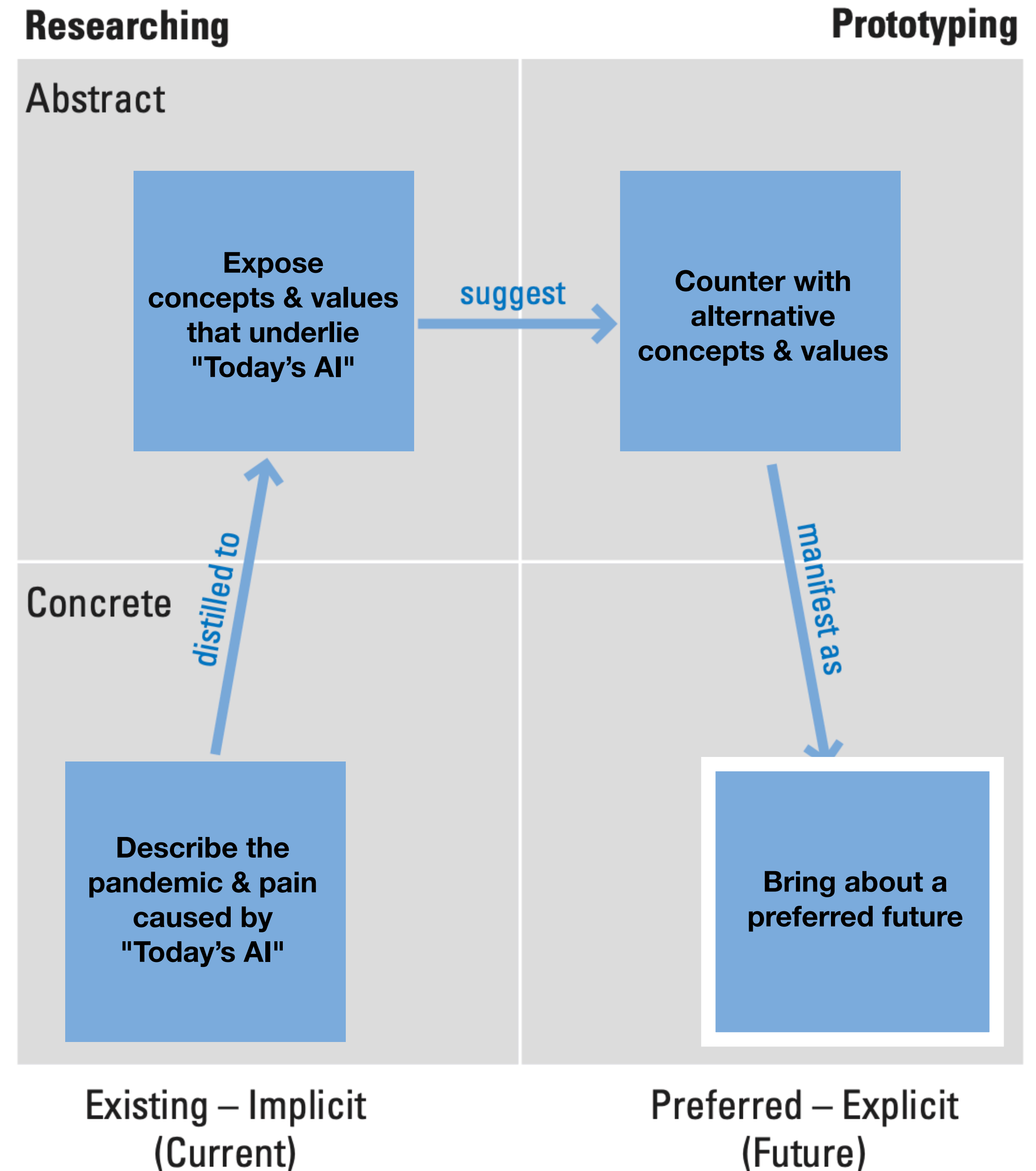
Counter

Dubberly, Evenson, and Robinson, Interactions Magazine, Volume XV.2, March + April 2008



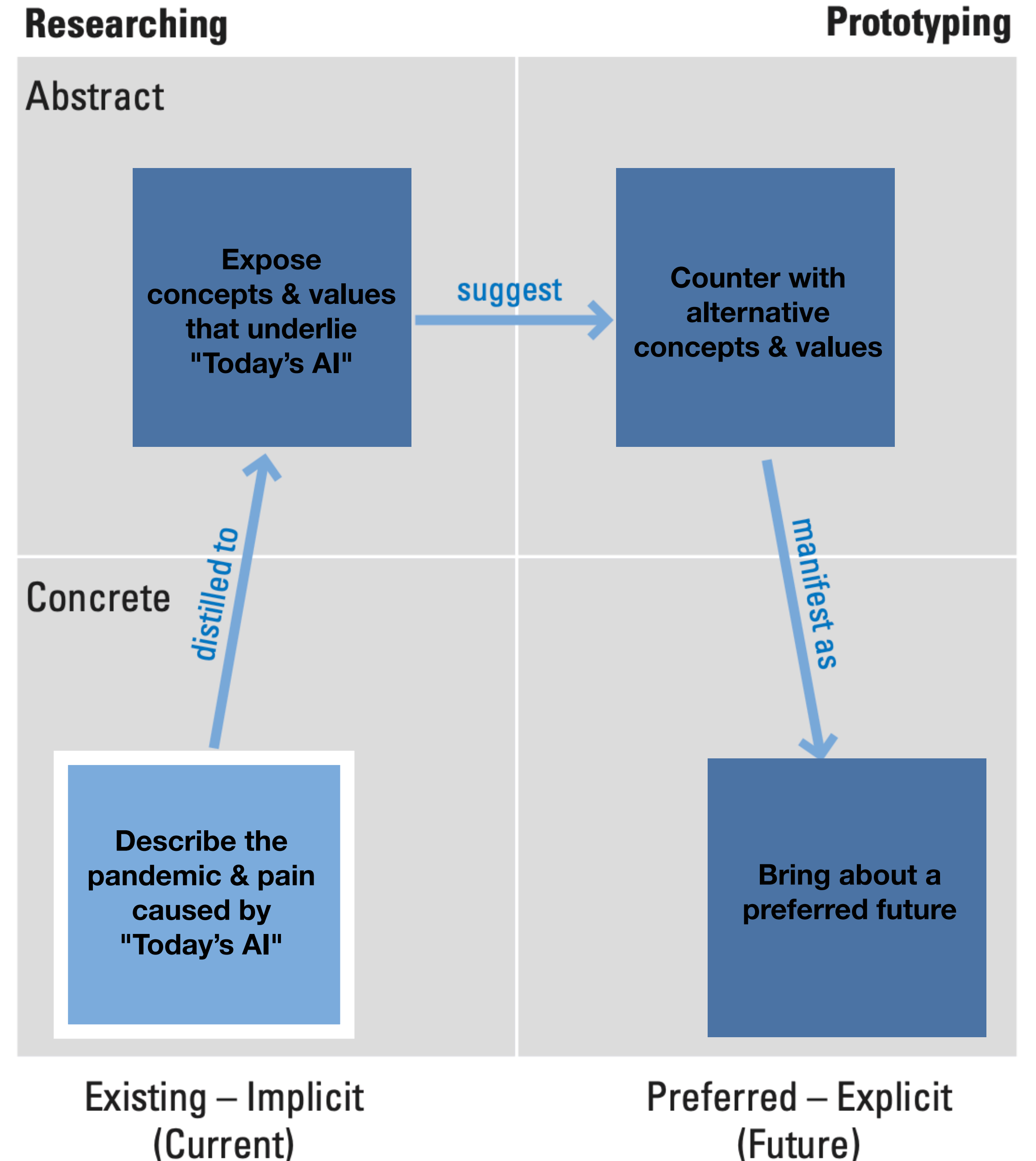
Improve

Dubberly, Evenson, and Robinson, Interactions Magazine,
Volume XV.2, March + April 2008



Describe

- Manipulation of attention by Internet platforms
- Manipulation of sentiment in politics & elections
- Loss of privacy through "surveillance capitalism"
- "Dark Patterns" & "Deep Fakes"
- Bias in law enforcement algorithms
- Facial recognition leading to social control
- Overpowering of human capacity

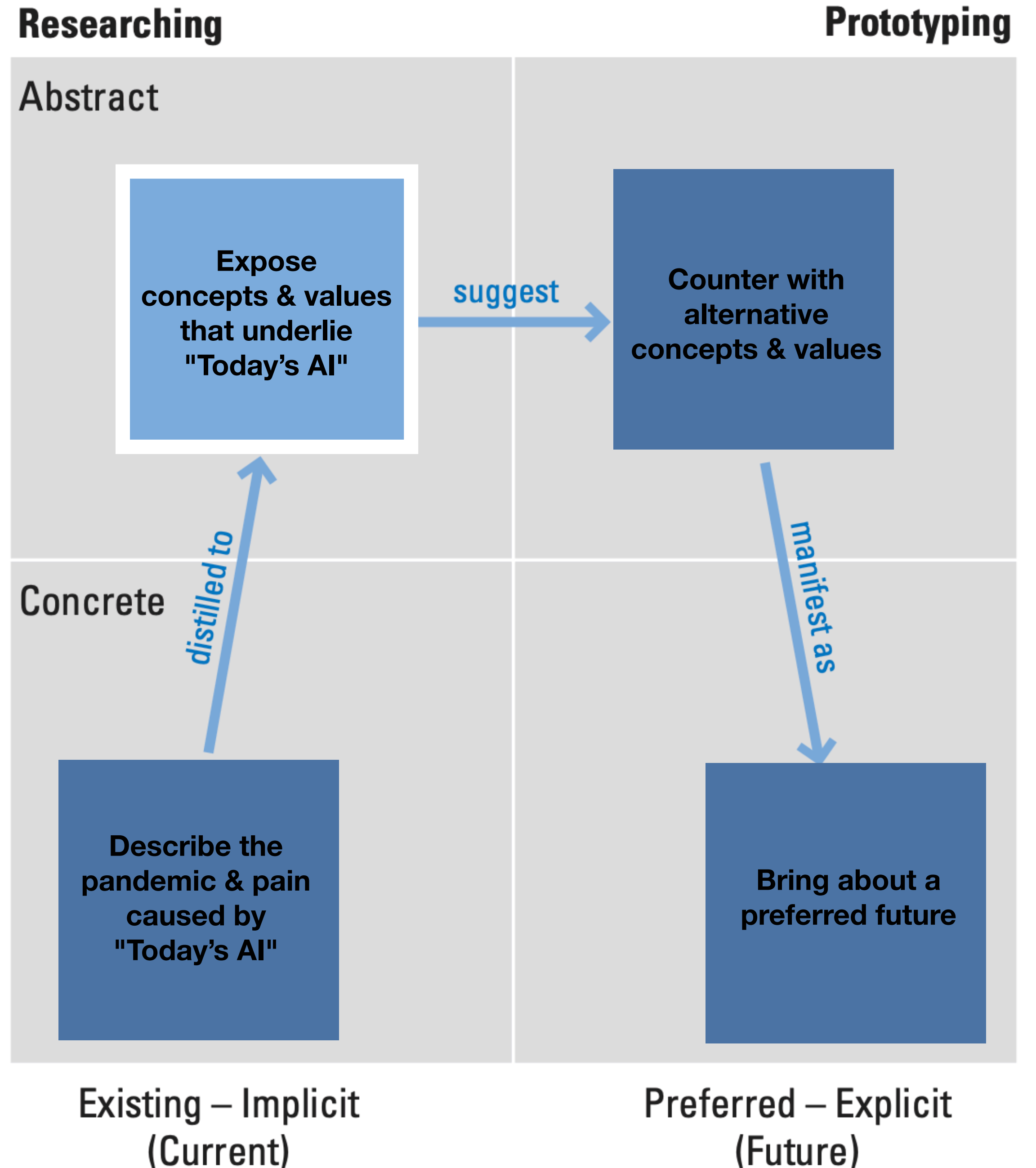


Dubberly, Evenson, and Robinson, Interactions Magazine, Volume XV.2, March + April 2008

Expose

Digital technology creates a culture focused on whatever computers can easily do.

Values inherent in the code of Today's AI are so often at odds with being human.

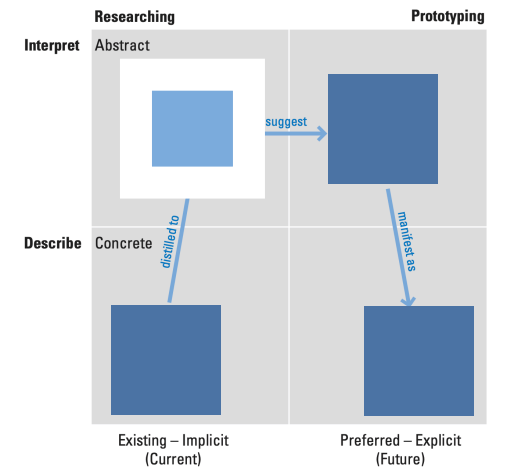


Dubberly, Evenson, and Robinson, Interactions Magazine, Volume XV.2, March + April 2008

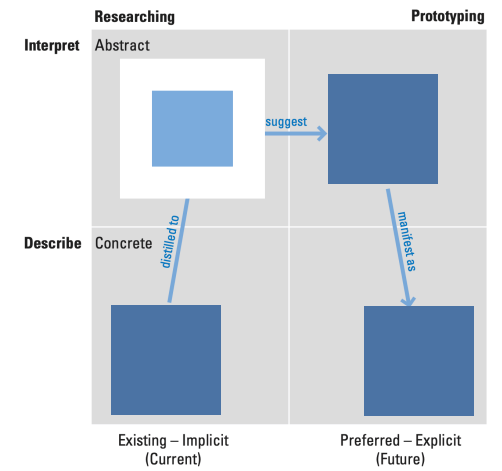
Premise—It's the "Digital Culture"

Digital technology creates a culture focused on whatever computers can easily do.

Values inherent in the code of Today's AI are so often at odds with being human.



Assumptions from Digital Culture



Digital Culture assumes that:

- ◉ **interaction** is mechanistic
- ◉ **information** is objective
- ◉ **intelligence** is a process that sits inside a person or computer

So it is assumed^{*} that:

- ◉ human behavior can be generalized and accurately predicted
- ◉ the same option offered at an interface has the same meaning for everyone
- ◉ machine prediction is intelligent—so the machine's selection need not be questioned or tested by the human

*** btw— who is doing the assuming?**

EXAMPLES

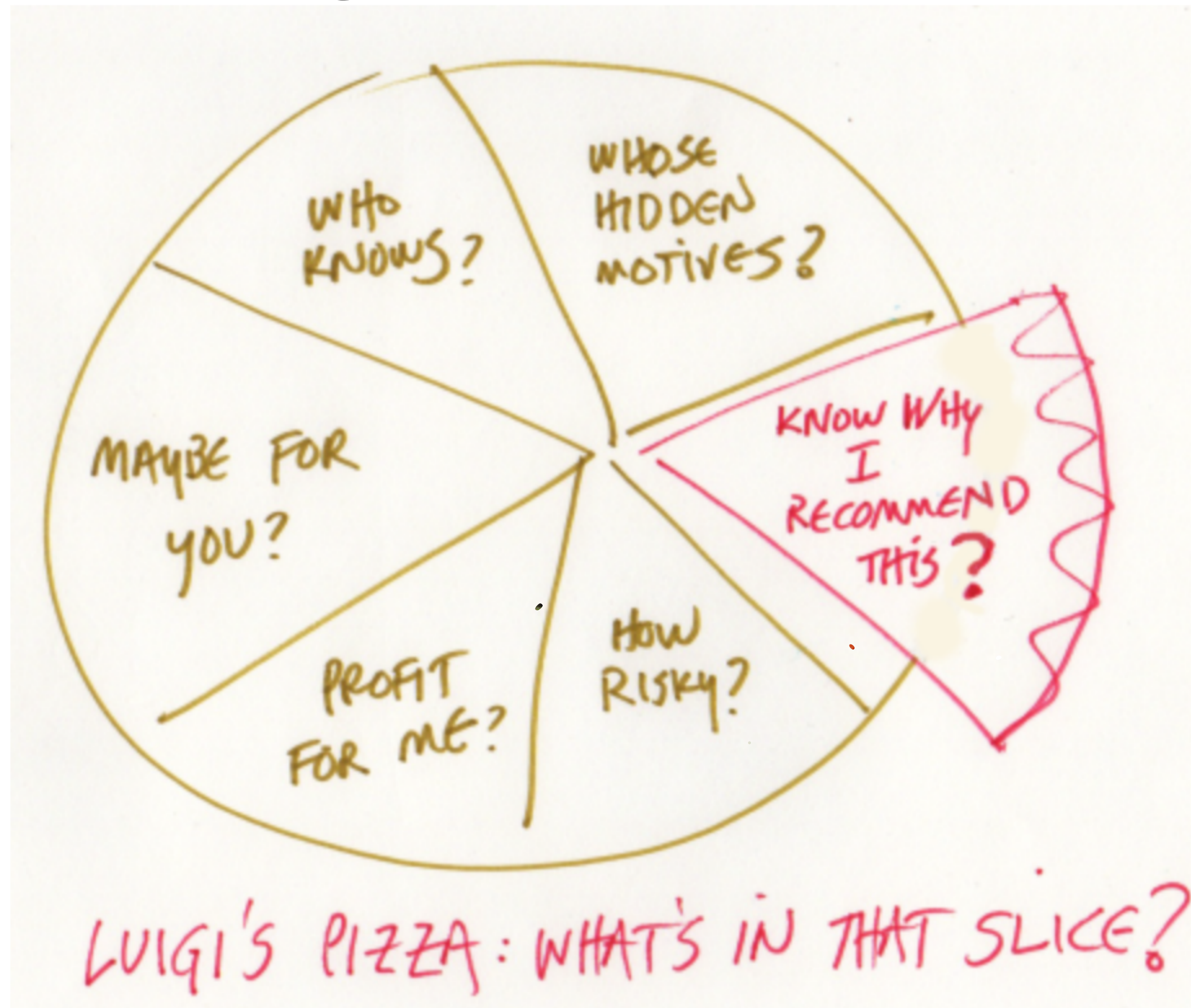
- **Google "Page Rank" — Lack of Transparency of Intent**
You cannot learn why choices were offered
- **Youtube "Up Next" — Asymmetry of Control of Focus**
You cannot question or redirect choices offered
- **Facebook "News Feed" — Lack of Control of Choice**
You can decline options but not define them

CODE = CODIFICATION

- **Lack of Transparency of Intent**
You cannot learn why choices were offered
- **Asymmetry of Control of Focus**
You cannot question or redirect choices offered
- **Lack of Control of Choice**
You can decline options but not define them

CODIFICATION enshrines values that control outcomes

The Parable of Luigi's Pizza



[More about Luigi's Pizza](#)

Premise—It's not Technology

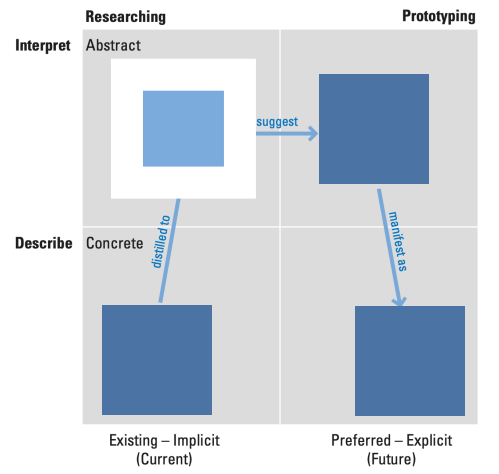
Technology itself is not at fault—it is how we fashion it and the traits we embed in it.

In pursuit of profit, we build engines that dazzle our brains and addict us to our human & biological vulnerabilities.

Novelty and choice, transparency and conversation can become the new core principles of Today's AI.

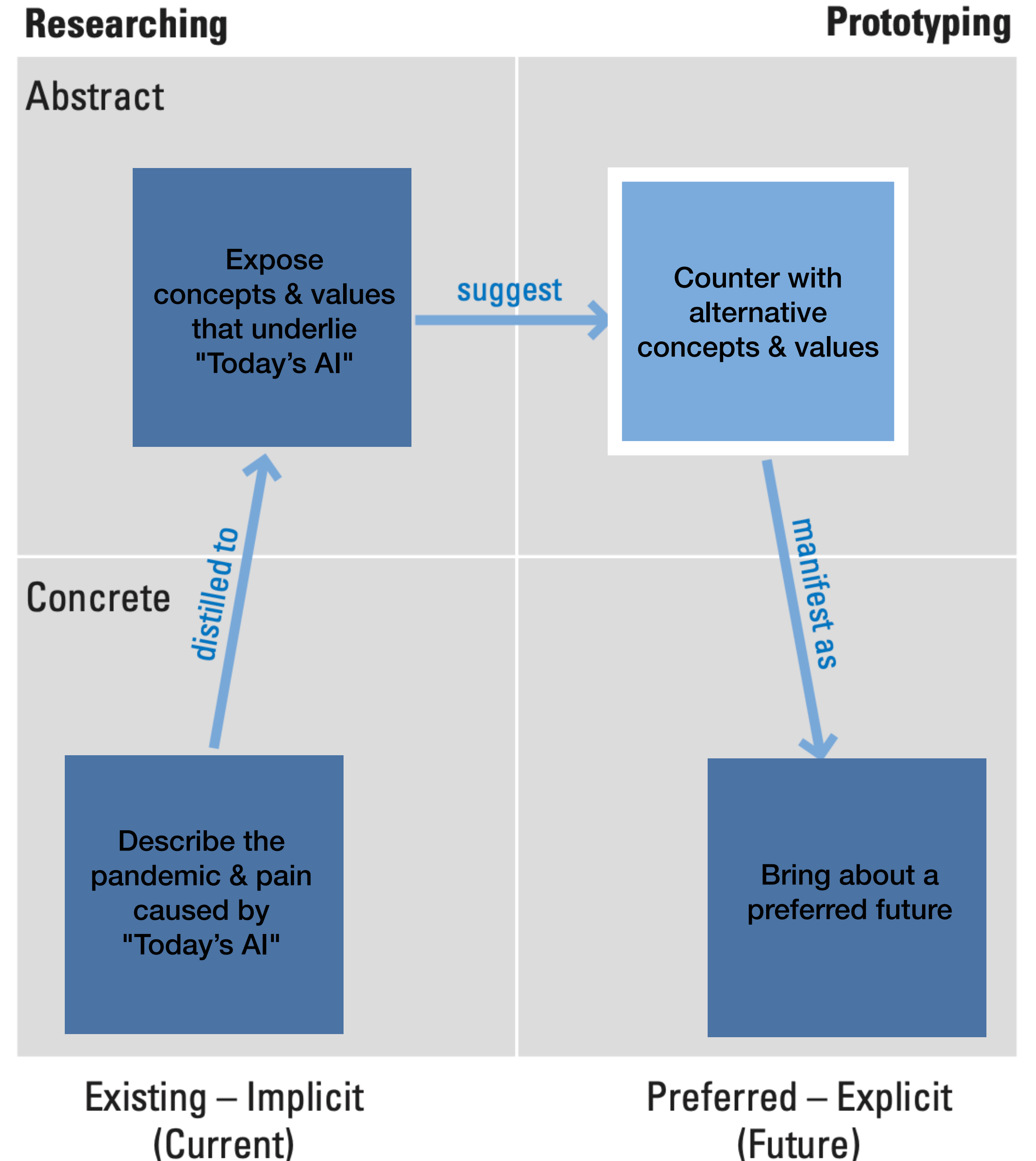
This is not the only option.

We can shift technology from **digital assumptions** and swing back toward our **analog** roots—our physical, organic, biological selves.



Counter

To upset the dominance of the pernicious algorithms of AI, we must design and propagate a set of humane, organic, and analog interactional frameworks.



Dubberly, Evenson, and Robinson, Interactions Magazine, Volume XV.2, March + April 2008

Countering Culture with Culture

Digital Culture

≠

Analog Culture

binary



inert



inflexible



mechanistic



TRANSACTIONS

biological



fluid



maleable



humane



CONVERSATIONS

Countering Culture with Culture

Digital Culture

≠

Analog Culture

biological



inert



inflexible



mechanistic



TRANSACTIONS

Countering Culture with Culture

Digital Culture

>

Analog Culture

binary



inert



inflexible



mechanistic



TRANSACTIONS

binary



inert



inflexible



mechanistic



TRANSACTIONS

Countering Culture with Culture

Digital Culture

≠

Analog Culture

binary



inert



inflexible



mechanistic



TRANSACTIONS

biological



fluid



maleable



humane



CONVERSATIONS

Countering Culture with Culture

Digital Culture

<

Analog Culture

biological



fluid



inflexible



mechanistic



CONVERSATIONS

Countering Culture with Culture

Digital Culture = **Analog Culture**

biological



fluid



maleable



humane



CONVERSATIONS

biological



fluid



maleable



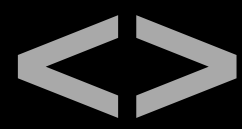
humane



CONVERSATIONS

Countering Culture with Culture

Digital Culture



Analog Culture

binary



inert



inflection



mechanistic



TRANSACTION

biological



fluid



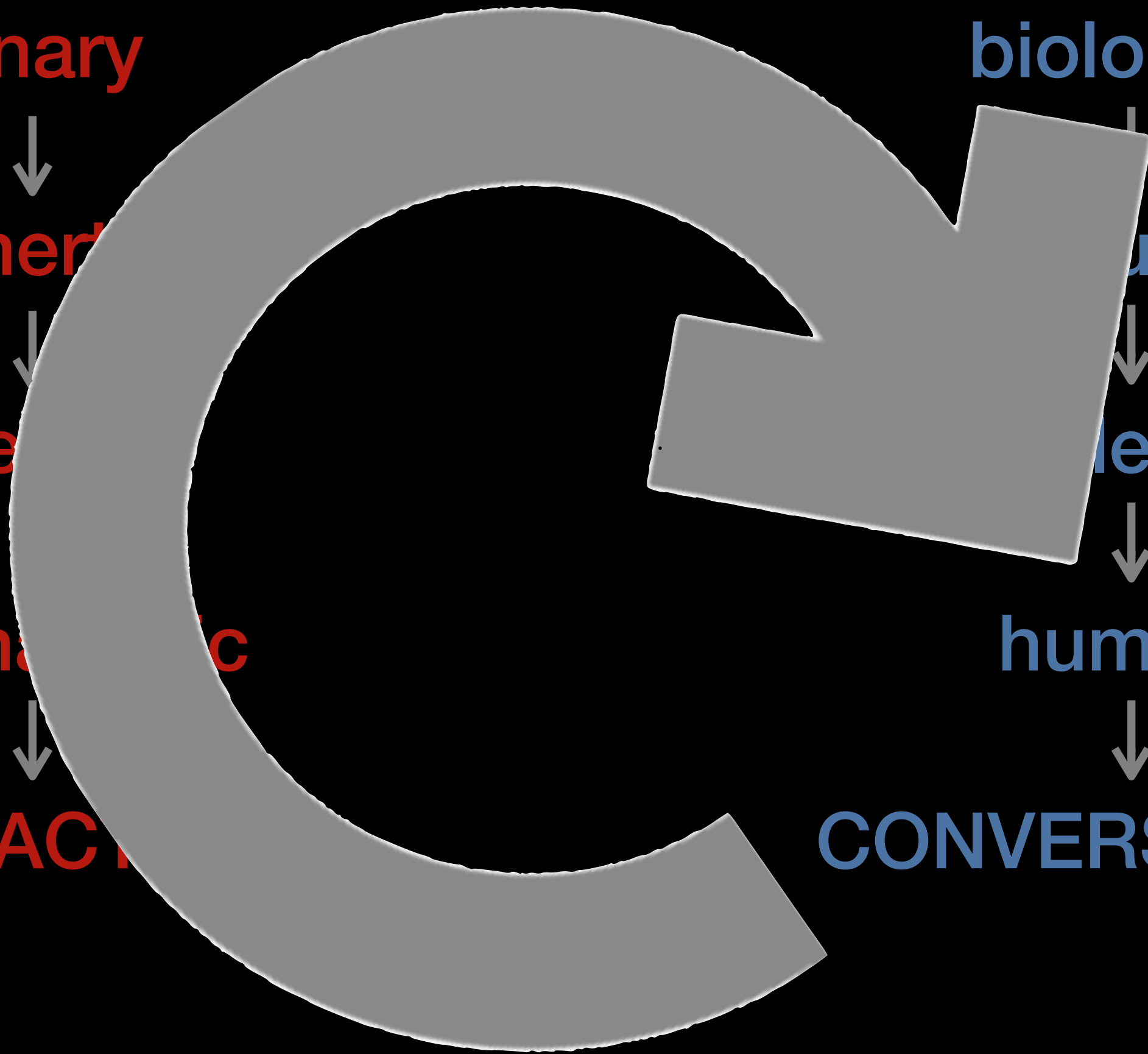
flexible



humane



CONVERSATIONS



Countering Culture with Culture

Digital Culture

>

Analog Culture

binary



inert



inflexible



mechanistic



TRANSACTIONS

biological



fluid



maleable



humane



CONVERSATIONS

How? Starting where?

Cybernetics

Why? Why Cybernetics?

Cybernetics | Neural Nets | AI

McCulloch-Pitts neurons	1943	- "Neural Nets" are born
Macy Meetings on Circularity	1946-1953	- swarms the <i>Zeitgeist</i>
<i>Cybernetics</i> by Wiener	1948	- influences generations
Dartmouth AI Conference	1956	- <i>contra</i> Cybernetics
Symbolic AI rises	1956-1980	- AI swarms the zeitgeist
<i>Perceptrons</i> kills neural nets	1969	- Minsky denies von Foerster
Cybernetics languishes	1956-2010	- AI influences generations
Hinton brings back neural nets	1980s	- Expert Systems come & go
Internet brings Big Data	2000s	- NN swarm the <i>Zeitgeist</i>
"Surveillance Capitalism"	2000s-2020s	- "Wicked Problems" prevail

Cybernetics = Origin of Neural Nets & AI

1940s **Cybernetics + Neural Nets**

1960s **Symbolic AI**

1980s **Expert Systems**

2010s **Neural Nets + Big Data + Massive Compute**

2020s **"Today's AI"** — AI everywhere in our lives

But Cybernetics is very different from AI

Cybernetics | "Wicked Problems"

How / Why does Cybernetics move us forward?

- ◉ developed before AI—and was AI's foundation
- ◉ embodies "the art and science" of purposive systems
- ◉ offers detailed models of regulation in complex adaptive systems
- ◉ embraces the unknowable and the unpredictable
- ◉ brings an ethical imperative to human action
- ◉ founded as transdisciplinary / antidisciplinary*
- ◉ applies across siloed disciplines

* Andrew Pickering coined "antidisciplinarity" in "Ontology and Antidisciplinarity", 2010

Artificial Intelligence Inside (™)

Facebook & Instagram

Google & YouTube

Amazon

Twitter

...

PANDEMICS are "Wicked Problems"

PANDEMICS
CODE
CODIFICATION

Are there alternatives to Cybernetics?

Science has failed to tame wicked problems.

Governance has failed.

Socio-technical systems have failed.

Today's AI has failed.

Engineering has failed.

Psychology has failed...

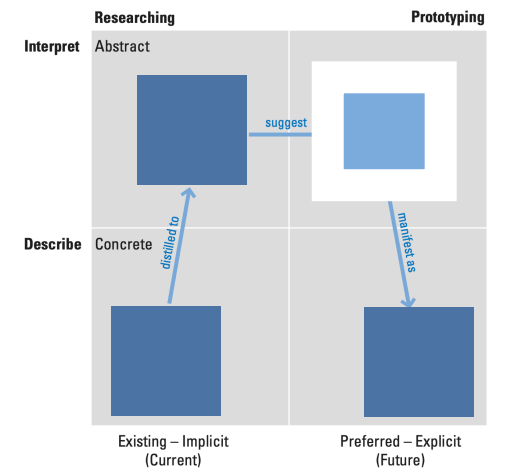
—Will society fail?

Counter

To upset the dominance of the pernicious algorithms of AI, we must design and propagate a set of humane, organic, and **analog interactional frameworks.**

If we bring forth replacements for the algorithms of Today's AI, we can begin to have a positive effect and better serve our social fabric.

We can start from Cybernetics



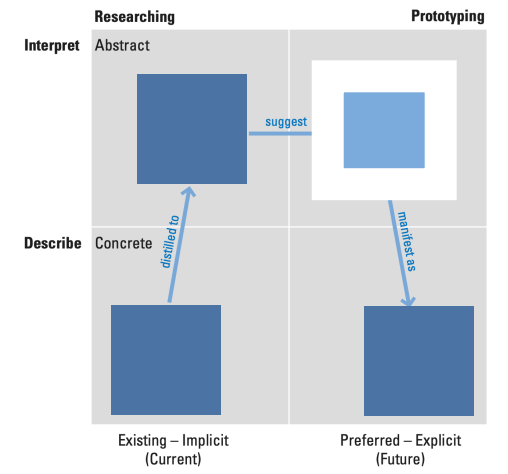
Countering

Digital Culture assumes that:

- **interaction** is mechanistic
- **information** is objective
- **intelligence** is a process that sits inside a person or computer

Cybernetics offers that:

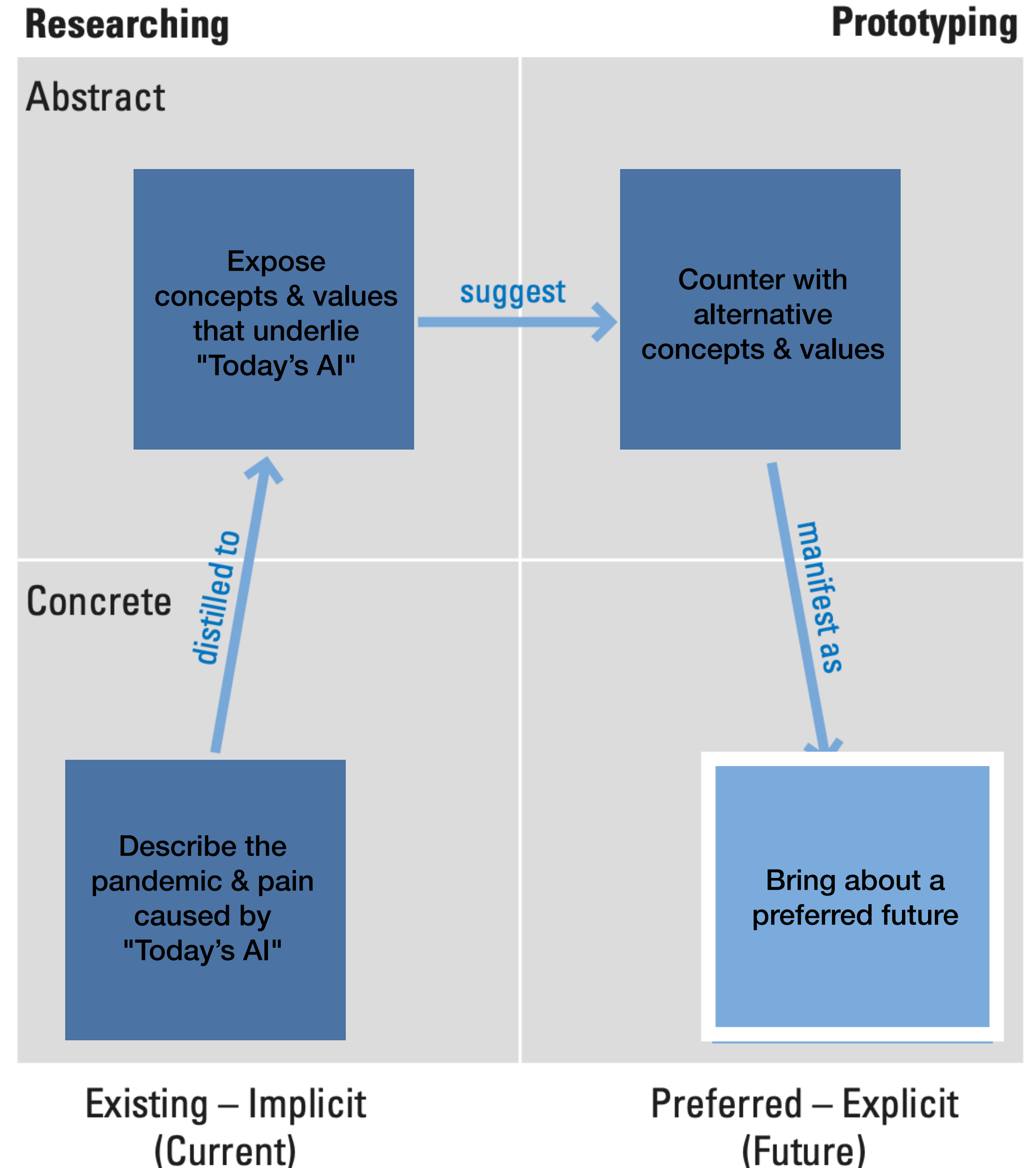
- **interaction** can be conversational — inviting interpretation & responses from other contexts & understandings
- **information** can mean the triggering of ideas and reactions—the opening of new possibilities, ideas, & actions
- **intelligence** can be relational— an attribute of an interaction and not something inside a person or a box.



A preferred future

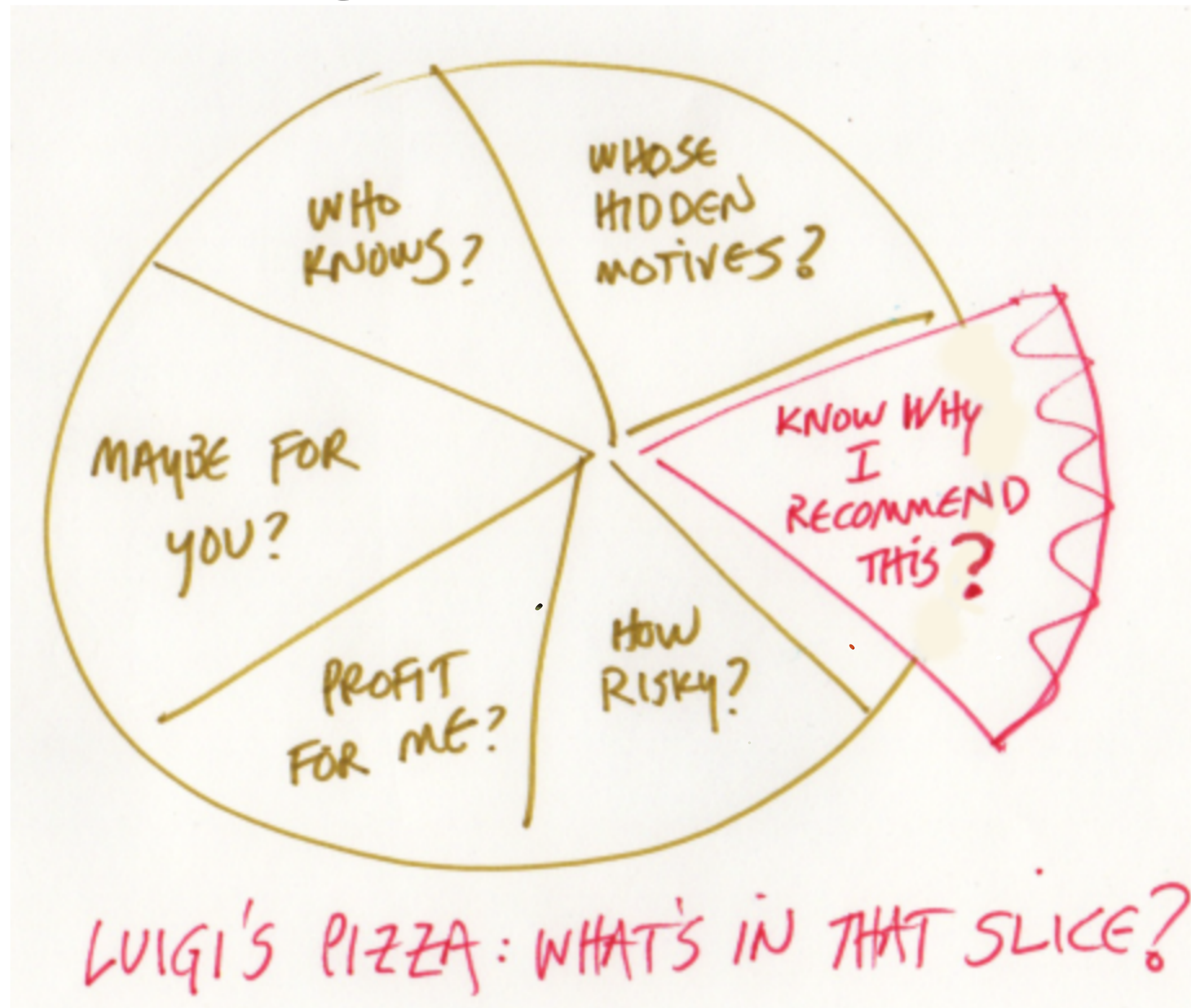
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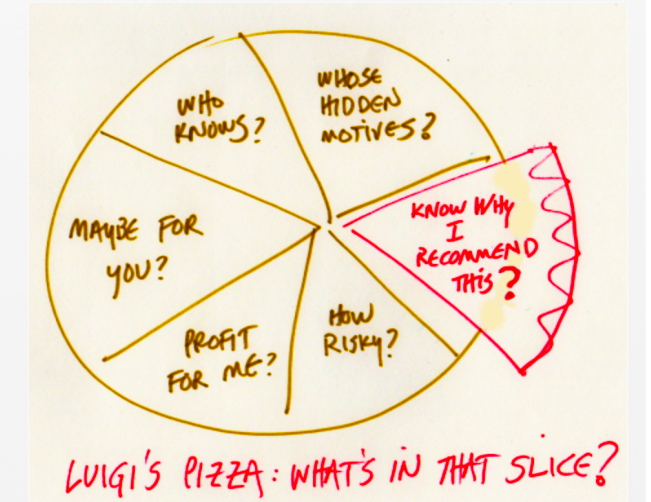
The Parable of Luigi's Pizza



[More about Luigi's Pizza](#)

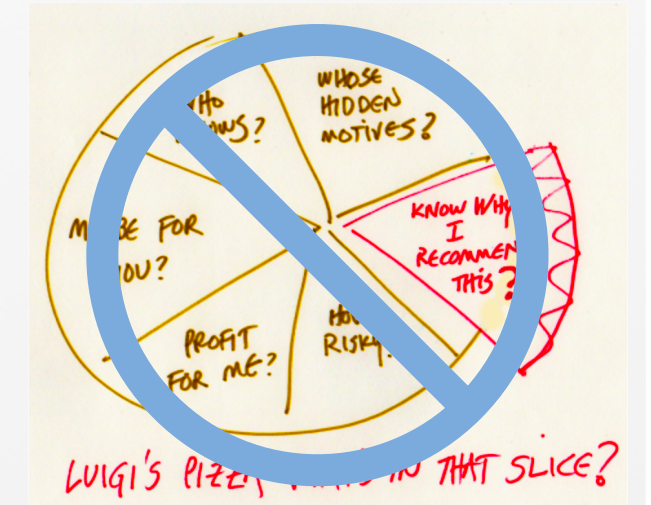
CODE = CODIFICATION = DIGITAL

- **Lack of Transparency of Intent**
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- **Asymmetry of Control of Focus**
You cannot question or redirect choices offered
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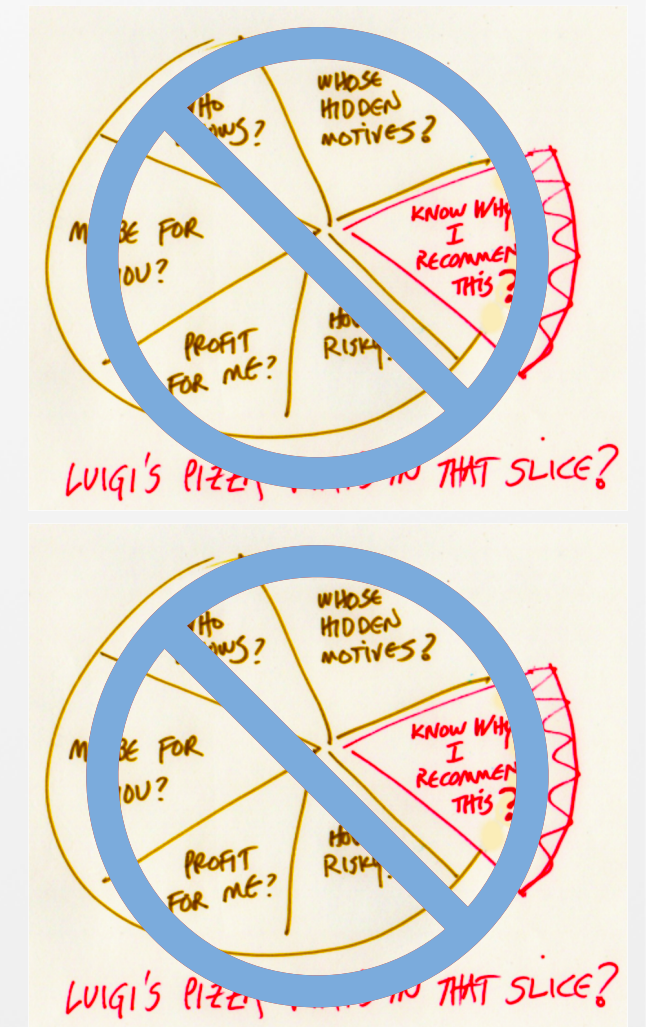
CODE = CODIFICATION = ANALOG

- ~~Lack of Transparency of Intent~~
"Why is Luigi's Pizza the best pizza?"
- Asymmetry of Control of Focus
You cannot question or redirect choices offered
- Lack of Control of Choice
You can decline options but not define them



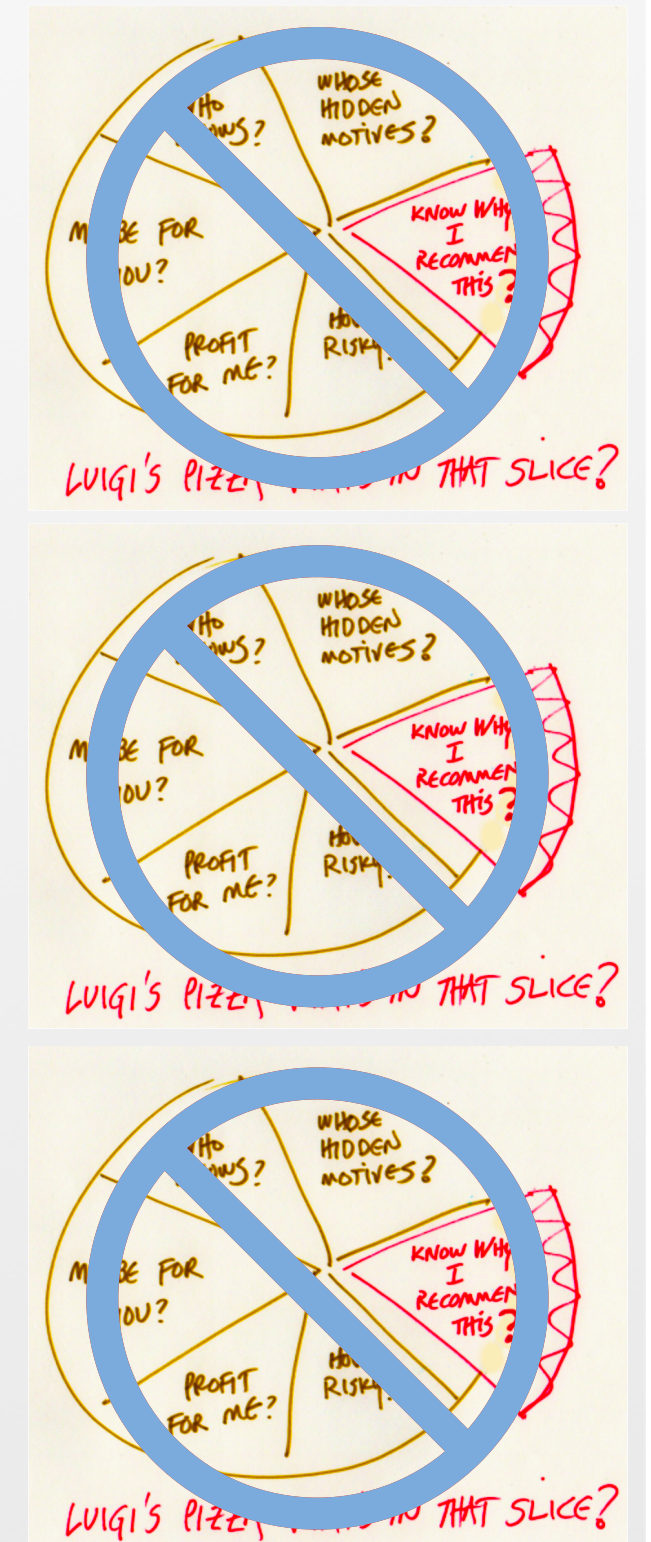
CODE = CODIFICATION = ANALOG

- ~~Lack of Transparency of Intent~~
"Why is Luigi's Pizza the best pizza?"
- ~~Asymmetry of Control of Focus~~
"Does Luigi's serve gluten-free pizza?"
- **Lack of Control of Choice**
You can decline options but not define them



CODE = CODIFICATION = ANALOG

- ~~Lack of Transparency of Intent~~
"Why is Luigi's Pizza the best pizza?"
- ~~Asymmetry of Control of Focus~~
"Does Luigi's serve gluten-free pizza?"
- ~~Lack of Control of Choice~~
"What new dish might I like?"



CODE = CODIFICATION = ANALOG

- **Transparency of Intent**
"Why is Luigi's Pizza the best pizza?"
- **Control of Focus**
"Does Luigi's serve gluten-free pizza?"
- **Control of Choice**
"What new dish might I like?"

CODE = CODIFICATION = ANALOG

- **Transparency of Intent**
"Why is Luigi's Pizza the best pizza?"
- **Control of Focus**
"Does Luigi's serve gluten-free pizza?"
- **Control of Choice**
"What new dish might I like?"

= CONVERSATION = ANALOG

CODE = CONVERSATION = ANALOG

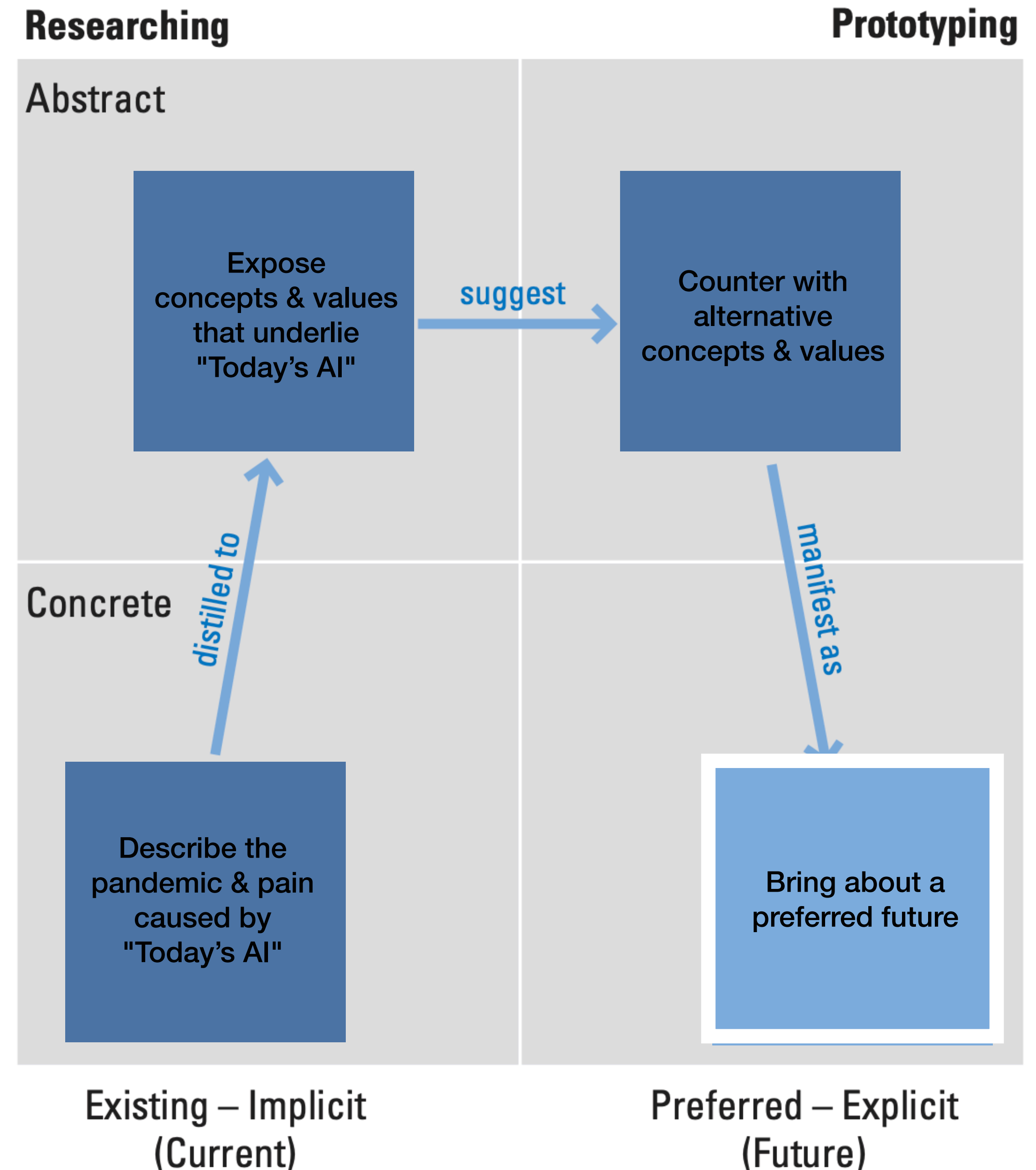
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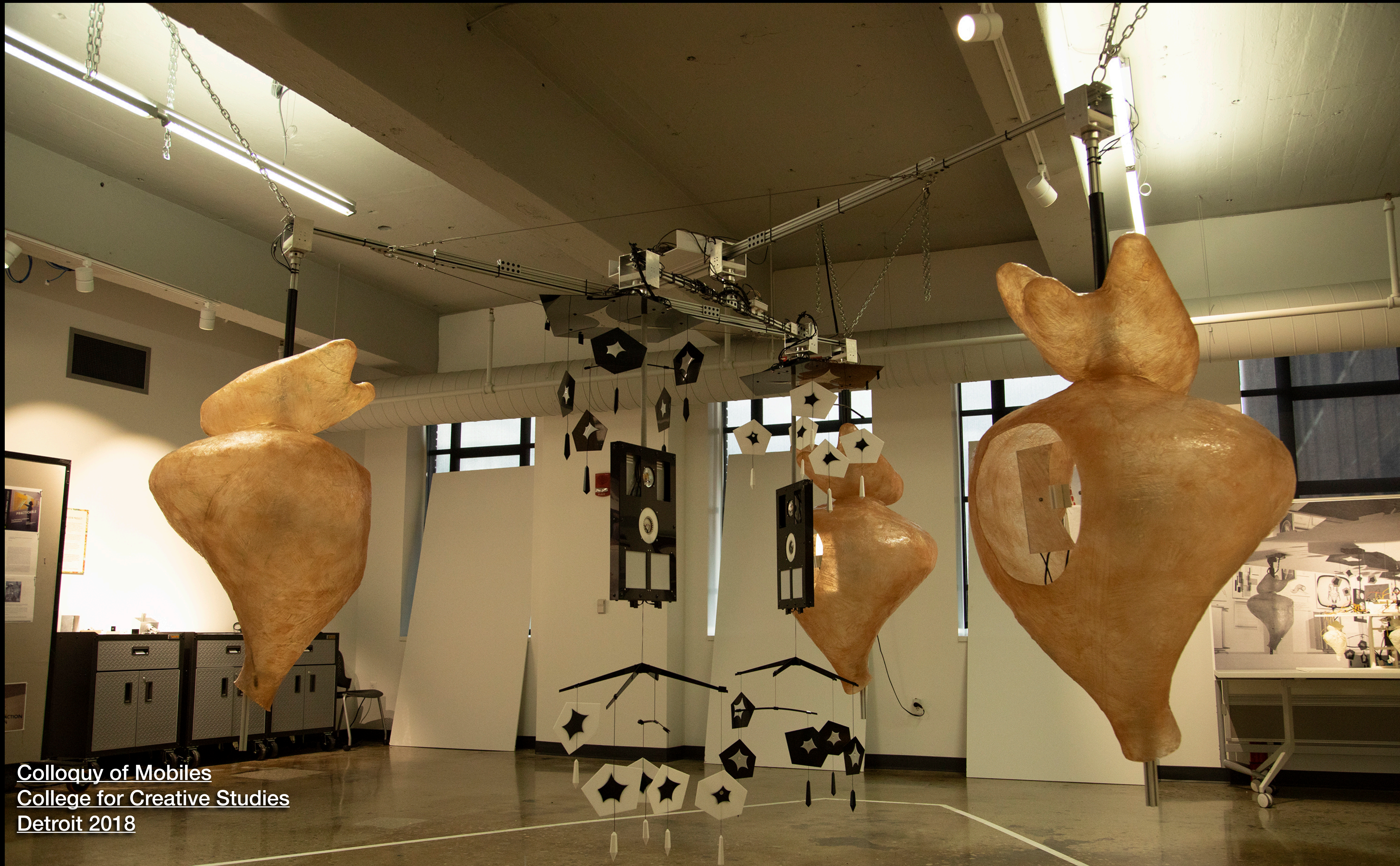
If we bring forth replacements for the algorithms of Today's AI, we can begin to have a positive effect and better serve our social fabric.

Where to begin?





Colloquy of Mobiles
Institute for Contemporary Arts
London 1968



Colloquy of Mobiles
College for Creative Studies
Detroit 2018



Colloquy of Mobiles
Centre Pompidou
Paris 2020

Gordon Pask—Analog Interaction

Colloquy of Mobiles

Autonomous agents that converse and cooperate

Bilingual sensibility—human & social, machinic & digital

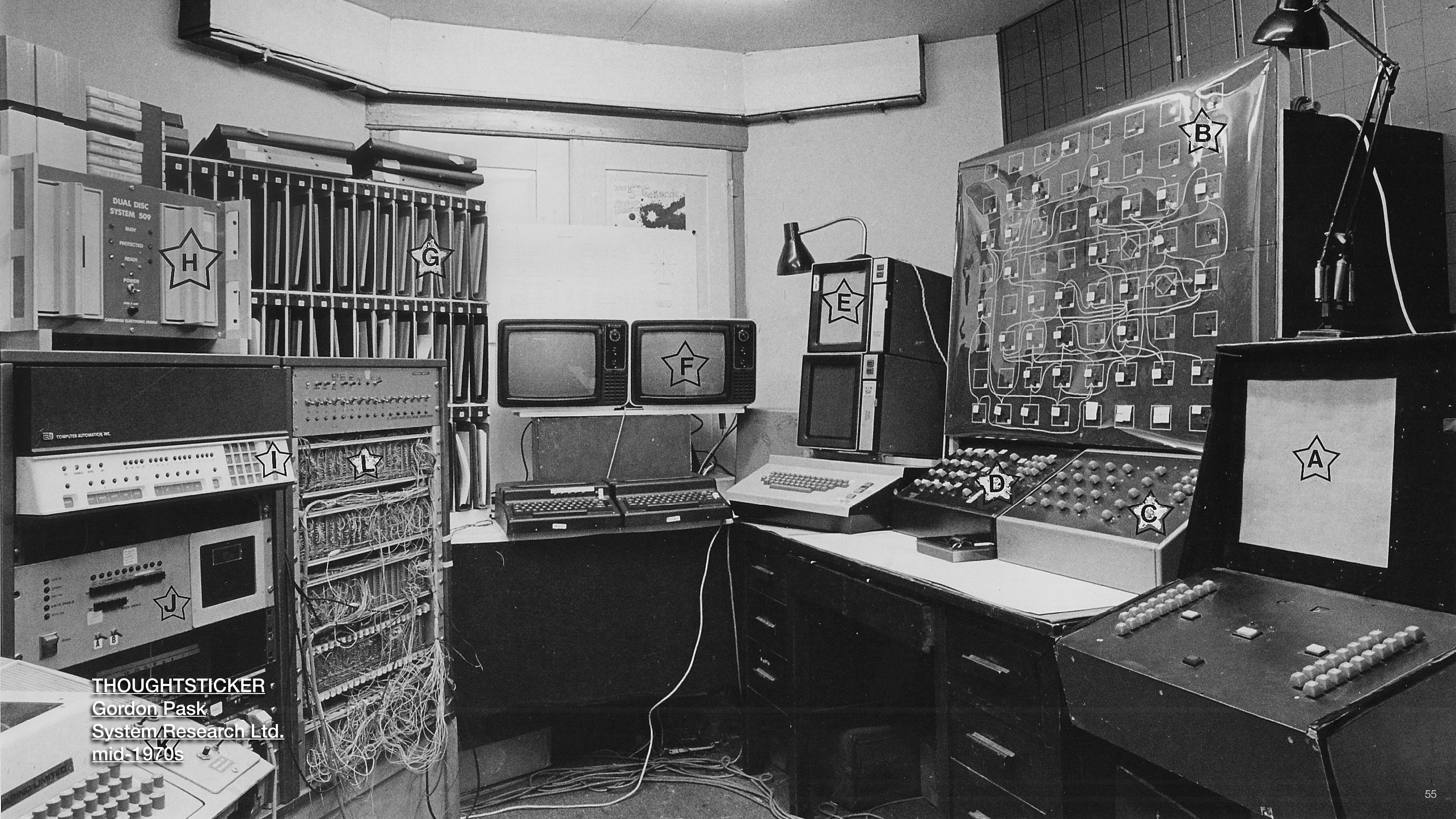
Information triggers response, does not determine it

Intelligence in the interaction, not stand-alone



Colloquy of Mobiles
ZKM
Karlsruhe 2020

Photo by Morgane Stricot, ZKM



H

G

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THOUGHTSTICKER
Gordon Pask
System/Research Ltd.
mid-1970s

<p style="text-align: center;">Tutorial</p> <p>This is a tutorial to help you become familiar with Zmacs. The tutorial software is called THOUGHTSTICKER and has been developed by PANGARO Incorporated.</p>	<p style="text-align: center;">Associated Topics:</p> <p style="text-align: center;">HELP PANGARO THOUGHTSTICKER Tutorial Zmacs</p>
<p style="text-align: center;">User Serialist in Explore Mode</p> <p style="text-align: right;">Next More (1/2) Which?</p> <p style="text-align: right;">Back Jump List Other</p>	

THOUGHTSTICKER
Ph.D. Dissertation
Paul Pangaro
1987



+chrysler building +mural +Edward Trumbull



Terms	chrysler building	25
	mural	16
	Edward Trumbull	
	ADD TERM...	+

SUGGEST MORE... or OTHERS

Sources	pinterest.com	4
	google.com	70
	ADD SOURCE...	+
TRY	gonyc.about.com	6
	allposters.com	3
	designyourwall.com	1
	popartuk.com	3
	tripadvisor.com	5
	wikipedia.org	3

SUGGEST MORE...

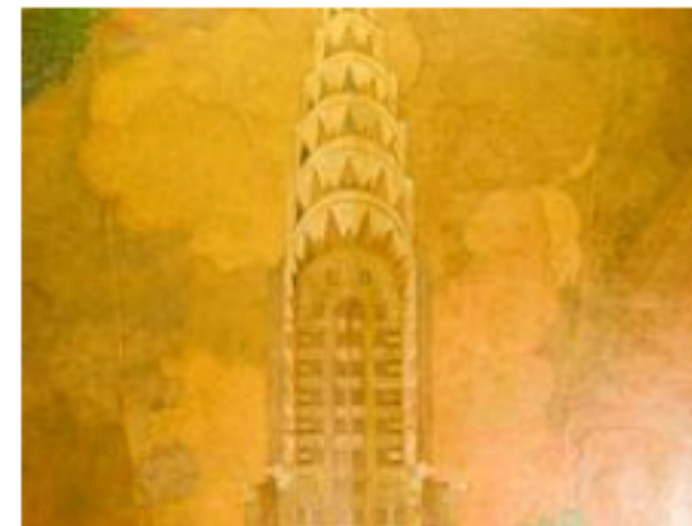
Chrysler Building, 1 Sheet Mini-Mural By Henri Silberman Wall



New York Photography Mini Wall **Mural** (1 Sheet): The **Chrysler building** is one of the most infamous landmarks in New York and now you can turn it into a stunning feature for your wall. This beautiful black and white photograph was taken by

[popartuk.com](#)

deco and nouveau on Pinterest | Chrysler Building, Murals and



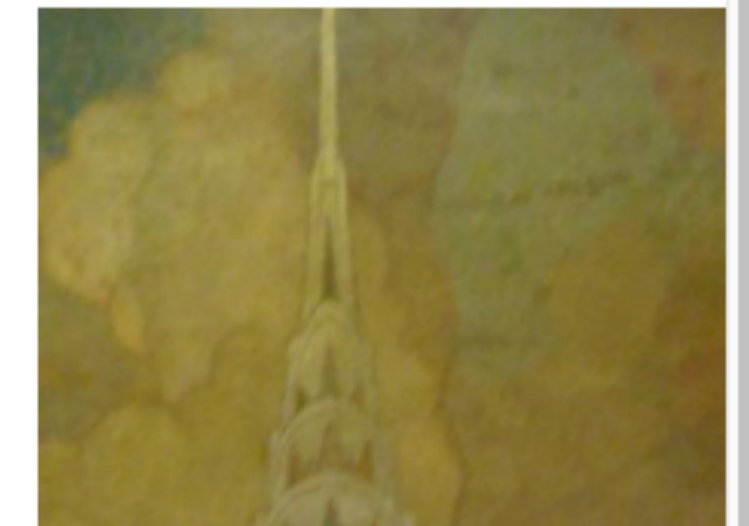
Gorgeous, if tiny, detail from **Edward Trumbull's** spectacular **mural** "Transport and Human Endeavor." This brilliant painting is displayed on the ceiling of the lobby of New York's **Chrysler building**, the second-best skyscraper in the world. More [Chrysler Building, Murals and Oyster Bar](#)

Talk:The Chrysler Building - Wikipedia, the free encyclopedia

Groundbreaking took place on September 19, 1928. When Van Alen began construction of the **Chrysler Building**, he planned to have the building stand 925 feet tall. At the same time that the **Chrysler Building** was being built, former partner H. Craig Severance was working on building the Bank of Manhattan.

[wikipedia.org](#)

Chrysler Building lobby ceiling mural - Picture of Chrysler



Having seen the **Chrysler Building** from various points around Manhattan, including the top of the Empire State Building, I had to take a look inside. It is my favourite building in NYC and I was not disappointed. The lobby has beautiful art deco features which

[tripadvisor.com](#)

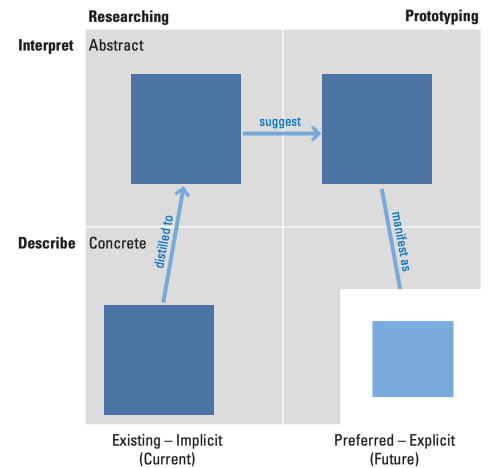
Bringing about a preferred future

Responding to the Pandemic of "Today's AI"

Our goal is to design and integrate new classes of interactional systems with today's AI and digital technologies to **create and promote** a new category of **analog interactional frameworks.**

Bringing about a preferred future

Responding to the Pandemic of "Today's AI"



Create and promote analog interactional frameworks

a. Identify participants & examples

- find current examples
- characterize their qualities
- fan out to find related efforts
- develop database
- share openly and seek critique

b. Characterize contexts where AI is now influential or prevalent

- gather types of AI algorithms
- deconstruct search, recommenders, social...
- build models of today's AI algorithmic types
- share openly and seek critique

c. Establish a new paradigm of analog interactional systems

- match AI contexts to new frameworks
- prioritize for impact & importance
- gather experts to evolve the frameworks
- share openly and seek critique
- produce and distribute outcomes as design patterns, toolkits, and workshops

d. Code new systems & disseminate

- prototype these alternatives as open source
- critique with sociologists, economists, MBAs...
- add to curricula for designers, coders...

How does all this go together?

Today's AI

-machinic
-digital
-representational
-predictive
-data-animated

Conversation

human-
organic-
resonant-
emergent-
socially-animated-



Cybernetics
bilingual sensibility

How does all this go together?

Today's AI

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Conversation

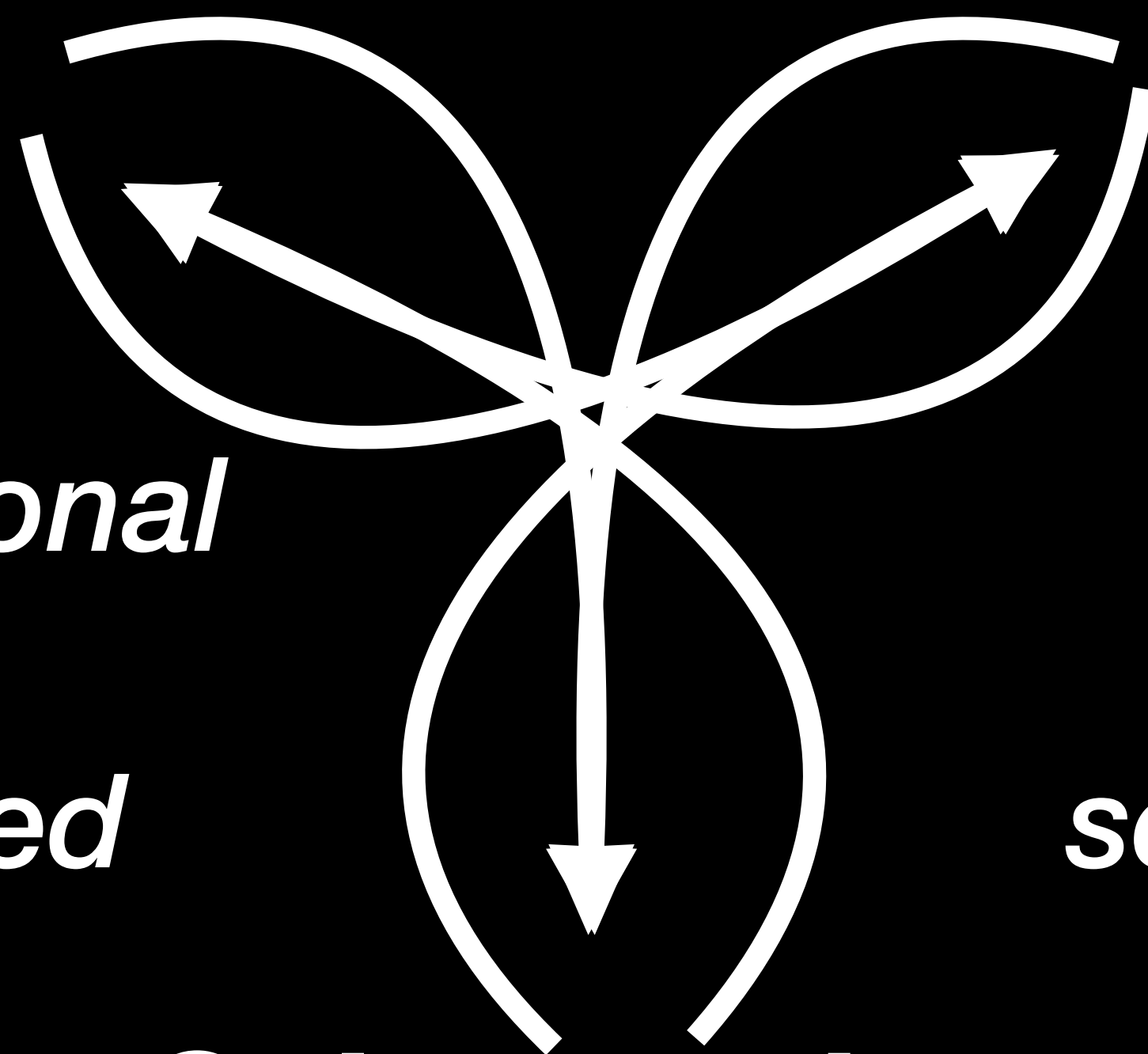
human-

organic-

resonant-

emergent-

socially-animated-



Cybernetics

bilingual sensibility

Conversation | Cybernetics | Today's AI

But—how do we get this done?

"Today's AI" is a "wicked problem".

Wicked problems cut across complex adaptive systems, so we need deep conversations across all domains.

So, we need a new generation of **Macy Meetings** — now global & virtual, with Cybernetics as the glue, bridging humans and machines, societies and networks.

CYBERNETICS

CIRCULAR CAUSAL AND FEEDBACK MECHANISMS
IN BIOLOGICAL AND SOCIAL SYSTEMS

*Transactions of the Tenth Conference
April 22, 23, and 24, 1953, Princeton, N. J.*

Edited by

HEINZ VON FOERSTER

DEPARTMENT OF ELECTRICAL ENGINEERING
UNIVERSITY OF ILLINOIS
CHAMPAIGN, ILL.

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NEW YORK, N. Y.

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NEW YORK UNIVERSITY COLLEGE OF MEDICINE
NEW YORK, N. Y.

Sponsored by the

JOSIAH MACY, JR. FOUNDATION
NEW YORK, N. Y.

Cybernetics + Macy Meetings

In the **1940s and 1950s**, a series of small conferences were funded by the Josiah Macy Jr Foundation.

Experts from a **vast range of disciplines** focused on **purpose** in understanding and designing complex systems. They created a new way of thinking and acting in the world and **started a revolution**.

They called this new field **cybernetics** from a Greek word meaning **the art of steering toward a goal—acting with purpose**.

These original **Macy Meetings** changed the worlds of science, engineering, and humanities.

CYBERNETICS

CIRCULAR CAUSAL AND FEEDBACK MECHANISMS
IN BIOLOGICAL AND SOCIAL SYSTEMS

#NEW MACY MEETINGS

Edited by

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DEPARTMENT OF ELECTRICAL ENGINEERING
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In the 1940s and 1950s, a series of small conferences were funded by the Josiah Macy Foundation.

Experts from a vast range of disciplines focused on **purpose** in understanding and designing complex systems. They created a new way of thinking and acting in the world and started a revolution.

They called this new field **cybernetics** from a Greek word meaning the art of steering toward a goal—acting with purpose.

These original **Macy Meetings** changed the worlds of science, engineering, and humanities. We need such a revolution again to tame today's "wicked problems"—**#NewMacy Meetings**.

Cybernetics & Macy Meetings

Original Macy Meetings 1943 – 1955

- ◉ post-WWII "world order"
- ◉ digital rising
- ◉ circular causal & feedback mechanisms
- ◉ closed selection of participants
- ◉ transdisciplinary

#NewMacy Meetings 2020 –

- ◉ post-COVID "wicked problems"
- ◉ digital supreme
- ◉ ... + socio-technical entanglements
- ◉ open network of collaborators
- ◉ transdisciplinary
transglobal
transgenerational

#NewMacy Conversations

Summary of activities

- ◉ Launched at Seminar at Carnegie Mellon, March 2020
- ◉ On-going conversations in association with the American Society for Cybernetics, from April 2020
- ◉ Cybernetics and Designing for Action, September 2020
- ◉ #NewMacy Meeting Experiment #1, September 2020
- ◉ Presentation at AI Agora at TU Delft, December 2020
- ◉ Manifesto document, March 2021
- ◉ Responding to the Pandemic of "Today's AI" evolving draft

Where we are now

- ◉ Advancing the plan to respond to Today's AI
- ◉ Designing for variety in #NewMacy Conversations
- ◉ Formulating #NewMacy Meetings for Fall 2021
- ◉ Reaching GenZ (18 to 25 year-olds) to represent their worldview and values on upcoming generations
- ◉ Seeking #NewMacy Network organizations
- ◉ Seeking #NewMacy Network individual participants
- ◉ Continuing to build #NewMacy Advisory Council

#NewMacy Advisory Council

Confirmed Members

- ◉ Philip Beesley / U of Waterloo – Toronto
 - ◉ Hugh Dubberly / San Francisco
 - ◉ Omar Kahn / Carnegie Mellon – USA
 - ◉ Guilherme Kujawski / São Paolo
 - ◉ Innocent Ndubuisi-Obi, Jr / USA
 - ◉ Nga Nguyen / New York
 - ◉ Despina Papadopoulos / New York
 - ◉ Andy Pickering / UK
 - ◉ Bernard Scott / UK
 - ◉ Delia Pembrey MacNamara / Australia
 - ◉ Renee V. Wallace / Detroit
- More to follow*

Countering Code with Code: Responding to the Pandemic of "Today's AI"

Today I have argued that:

- ◉ Digital culture contributes to the Pandemic of "Today's AI."
- ◉ Human experiences of interaction, information, and intelligence are compromised.
- ◉ **Analog interactional frameworks** can be organic, conversational, and humane.
- ◉ Cybernetics offers bilingual sensibility to bridge the analog & the digital.
- ◉ Promoting new design patterns & working prototypes can bring positive change.
- ◉ Urgency of the need and scale of the challenge requires that we convene **#NewMacy Conversations** in a **Network** of **#NewMacy Meetings**.

#NewMacy Network + #NewMacy Meetings **Responding to the Pandemic of "Today's AI"**

Let us bring about a rich mesh of collaborations among individuals and organizations— across disciplines, geographies, and generations.

We will be deliberate about what we wish to conserve as analog, biological, social beings— and then use technology to serve our principles.

We are excited to see what can emerge.

Please join us.

#NewMacy Network + #NewMacy Meetings

Thank you.

Special thanks to:

Delia Pembrey MacNamara
& Jennifer Makar
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Deborah Forster
Andrew Pickering
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Ben Sweeting

Countering Code with Code: Responding to the Pandemic of "Today's AI"

"Moreover, if we move in the direction of making machines which learn and whose behavior is modified by experience, we must face the fact that every degree of independence we give the machine is a degree of possible defiance of our wishes."

—Norbert Wiener 1949

Countering Code with Code: Responding to the Pandemic of "Today's AI"

Thank you.

Links

[Appendices](#)

[Keynote Materials](#)

[#NewMacyMeeting #1](#)

[Cybernetics, AI, and Ethical Conversations](#)

[Pickering: "The Next Macy Conference"](#)

[Pickering: "Ontology and Antidisciplinarity"](#)

[Wiener: Quoted by John Markoff](#)

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